



KATELYN KEUCH
3D ARTIST

- Raleigh, NC
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SOFTWARE

- Maya
- Unreal Engine
- Photoshop
- Substance Painter

Additional:
3DSMax, After Effects, Illustrator
ZBrush, Marmoset, Houdini

SKILLS

- Modeling
- Texturing
- Lighting
- Animating

Additional:
Rendering, Compositing,
Rigging, Motion Graphics

HOBBIES

- Piano
- Video Games
- Karaoke
- Billiards

Hello!

I'm a 3D Artist with professional experience ranging from commercials to video games. While my focus has been creating CG assets (models, renders, animations, etc) I also enjoy traditional sketching and painting. My ideal position would allow me to utilize a vast range of skills while still allowing time for me to hang out with my dogs after each work day-gotta keep a good work/life balance!

Job Experience

ILMxLAB/ Concept Artist

4/2022- current

- create Star Wars marketing art assets and own tasks from concept to final delivery (2D and 3D images & video)
- assist other teams with additional art assets as needed

Epic Games/ Screenshot Artist & Creative Screenshot Lead

4/2019- current

- created Fortnite marketing images inside UE, taking full ownership from initial concept to final render
- mentored and managed junior artists working on images for Fortnite Creative, reviewing work and providing training

Booz Allen Hamilton/ Lead Artist

3/2018- 4/2019

- modeled, textured, rigged, and animated photorealistic hard surface and organic game assets for VR training sims
- managed other artists on team to ensure standards and deadlines were met

adidas Group/ 3D Artist

4/2016- 12/2017

- created photorealistic CG models of footwear for web and commercial use
- worked with multiple departments to ensure brand accuracy
- assisted with internal product breakdown animations

Mark Bric Display Corp./ 3D Artist

7/2013 - 4/2016

- developed interior concept renderings, marketing materials, and 3D product assembly animations
- worked directly with clients to understand their requirements
- jump started and oversaw art department

Education

Savannah College of Art and Design

BFA / Animation

Cum Laude

The Vet Tech Institute

AST / Veterinary Technology

Cum Laude